

We are sonible, a young tech company based in Graz (Austria) developing soft and hardware tools for audio production. Our multidisciplinary team is now searching for support in the field of software engineering and programming for creating the future of music software at sonible.

# Senior Quality Assurance Engineer

20-30h/week

### **Your Role**

- You conceptualize, develop and implement Quality Assurance processes for C++ audio plugin products and more.
- You develop and maintain unit, integration and regression tests for processing and UI modules.
- You work closely with Dev-Ops and development to reduce manual testing as much as possible.
- You manage a team of support and testing agents and oversee performance of first-level support.

#### **Your Profile**

- You have advanced programming skills in multiple languages such as C++ and Python and experience in managing software projects with CMake.
- You are familiar with testing frameworks like Catch2, Google Test, Boost Test etc.
- You know how to test user interaction programmatically.
- You have a basic understanding of Digital Audio Workstation software and the workflows that are common in audio production.
- You are experienced in leading a team of 5-10 people working in agile workflows.

#### **Our Offer**

- We offer a flexible schedule and the possibility for remote work.
- We are a small yet powerful team and appreciate a good, amicable working climate.
- We enjoy work & life we even have a beer tap in our office for the occasional after work come together.
- Become part of a young, growing company in the international music industry and help us shape the future of audio production!

## **Start** Working hours

As soon as possible 20-30h/week

## **Location** Salary

Graz (central location) or remote €45.000,- per year for full-time employment (38,5h/week)

according to the IT Collective Agreement.

Overpayment depending on your qualifications and experience.

Interested? Send your CV and maybe some links to your past projects to jobs@sonible.com.